Letter	QTY	PTVAL	Risky Flip	Description
				(Pre-Flight or Combat, No Risk) Increase one of our stats by a D6 for the
Blank		0	Puff Up	duration or remainder of Combat).
Е	12	1	Claw Attack	Attack for double your base attack (GRIT) + 1
A	9	1	AAAAAAA	Damage all party members 1HP, deal GRIT + 6
I	8	1	I'm walkin here!	(voice req) Heals 2HP. Anyone with this tile in their inventory can choose to parrot to heal an additional 1HP.
О	6	1		One random opponent will target you at their next attack. (Double risk, choose the opponent)
N	6	1	Nelly's Retreat	Allows you alone to exit combat. ALT - must sing "I'm like a bird" and have everyone reply "I only fly away".
R	6	1	Rock Dove Wall	Reduce the damage a teammate takes by a D6 for the duration of combat.
Т	6	1		Scares a teammate still, opponents ignore them for one full turn. Teammate cannot move or attack.
L	4	1		If successful, take two basic attacks immediately.
S	4	1	Swap Meet!	Can take or give up to three total tiles with a consenting teammate.
U	4	1	•	Hug a consenting teammate. No flip required if adjacent. Both players roll a D6 and heal that much HP
D	4	2		Doubles Grit for all future combat turns (Quadruple against avian opponents).
G	3	2	Gun	Glock 'em for 9 damage. Failed flip causes misfire, dealing you 3 damage
			Broadway	Sing a bit from a broadway musical. Opponent takes 1-10 damage at DM's
В	2	3	Musical	discretion
C	2	3	ColumbiBAE	(from Columbidae) - heals a teammate for health equal to half your STREET SMARTS rounded down
	<del>_</del>		New York	
			Minute	
M	2	3	Movement	If successful, take three basic attacks immediately.
P	2	3	Poopity Swoop	Consume a Tool anywhere on the board, do D6x3 Damage to an opponent.
				(voice req) Opponents won't attack you or a designated teammate for a full
F	2	4	Fuggedtaboutit	turn.
				Hug a consenting teammate. No flip required if adjacent. Both players roll a
Н	2	4	Cuddle Huddle	
	2		<b>T</b> T 1.0	Damage self for half of remaining HP rounded down, damage opponent for
V	2	4		your max HP
W	2	4		Designate a teammate to receive a D6 increase in STREET SMARTS for the
W	2	4		rest of the battle
Y	2	4		(No risk) burn all tiles and redraw the quantity of tiles you burned
K	1	5	Kiss of Cher Ami	Revive a downed teammate with D6 HP. No Flip required if adjacent.
IX	1	3	G.I. Joe (the	Revive a downed teaminate with Do III. No I'mp required it adjacent.
J	1	8		Blocks the first fatal blow to land on any teammate or self during a battle.
	-			Parkour all over your enemies. Attack for HUSTLE x3, Opponents won't
X	1	8		attack you for the next two full turns.
			Queensbridge	Burn all tiles and flip. if Heads, do total PTVALx2. if a U is burned, do x5.
Q	1	10	Burn	Tails does no damage. Redraw a quantity of tiles equal to your HUSTLE.
			3-Mile	If successful, flip 3 coins. attack for: (GRIT + HUSTLE + STREET
Z	1	10	Annihilation	SMARTS) x number of heads